

# SpongeBob and the Gargoyle

A supernatural murder, witnessed by Patrick Star and perpetrated by Gary Goyle, New York-based gargoyle on holiday, interrupted Bikini Bottom's relative calm and quiet. In exchange for his life, Patrick Star, a dim-witted pink starfish who lives under a rock, promised to keep the murder secret. Unfortunately for and unknown to him, the Gargoyle murdered one of Patrick's best friends and doppelganged into him. Watch out Patrick, you better keep your mouth shut.

## Characters

One person plays Patrick Star, a dim-witted yet friendly pink starfish who lives under a rock. If not you, pick a character from the following list.<sup>1</sup> (Find more characters here.)

**SpongeBob SquarePants** is an extremely energetic and optimistic sea sponge (although his appearance more closely resembles a kitchen sponge) who lives in a pineapple under the sea with his pet snail Gary, who meows like a cat. Although Gary seldom speaks, the characters have an ability to understand him.

Living between SpongeBob and Patrick is **Squidward Tentacles**, an arrogant and egotistical squid who lives in a moai and dislikes his neighbors (especially SpongeBob) for their child-like behavior. He enjoys playing the clarinet and painting self-portraits.

Another close friend of SpongeBob's is **Sandy Cheeks**, a squirrel from Texas, who was sent to Bikini Bottom to do scientific research for her chimpanzee bosses. Sandy is an expert at karate and lives in an underwater tree dome. When not inside her tree dome, she wears an astronaut-like suit because she cannot breathe in water.

SpongeBob and Squidward's employer is former officer cadet for the Bikini Bottom Navy force and war veteran **Eugene Krabs**, a miserly crab obsessed with money, who is the owner of the Krusty Krab restaurant.

Mr. Krabs' archenemy is **Sheldon Plankton**, a small green copepod who owns a low-rank fast-food restaurant called the Chum Bucket across the street from the Krusty Krab. Plankton spends most of his time plotting to steal the recipe for Mr. Krabs's popular Krabby Patty burgers to obtain success, though his schemes always end in failure.

## Plot

Something's going to happen. And it's this: *A new soft drink called Kelp Shakes causes Plankton and Mr. Krabs to worry about their restaurants. So they both work together and everyone helps out to find out the secret of the soft drink by sneaking in the restaurants and even buying the Kelp Shakes. A new soft drink called Kelp Shakes causes Plankton and Mr. Krabs to worry about their restaurants. So they both work together to find out the secret of the soft drink by sneaking in the restaurants and even buying the Kelp Shakes.*<sup>2</sup> (Or pick a plot from here.)

## Start

SpongeBob starts by saying to Patrick, “Boy, Patrick, it looks like you've seen a ghost. Anything you want to tell me?” Then the game is on. SpongeBob scores a Recall point.

## **Playing**

Someone is going to win this game, and it's probably going to be you. To win, score the most Bond or Recall points, whichever is most important to you. If you have the most Bond points, you end up being the gargoyle when Patrick spills his beans. If you have the most Recall points, you can't be the gargoyle and are a really good friend to Patrick Star.

You earn 1 recall point at the beginning of your turn. You can also earn a recall point by remembering something fun that you did with Patrick in the past or by knowing something funny about Patrick and using it in your turn and immediately after saying “Boy, Patrick, it looks like you've seen a ghost. Anything you want to tell me?” You can only earn two recall points each turn. If another player is going to help you during your turn, and you win they earn a recall point. If you lose, they gain a Bond point.

You earn a bond point when you lose during your turn.

Spend all your recall points at the beginning of your turn to earn a roll on a d20 to make Patrick recall and describe the crime. Patrick rolls the d20. If he rolls under your recall points spent then Patrick describes what happened, then the player with the highest Bond is the Gargoyle and kills Patrick and says how.

During your turn, you say which characters are there and Patrick's player describes the scene and comes up with an underwater obstacle in the town of Bikini Bottom that's stopping you from figuring out the plot. You describe what you're doing to overcome the obstacle, try to earn a recall point if you want, and the other players in the scene can help. They say how they do it. Players not in the scene can hinder you by saying what they're doing outside the scene to hinder you. Then you roll the dice (d6). You get a die for each recall point you earned in the turn and for each player that helps. You lose a die for each player hindering you. A roll on any die of 4 – 6 means you win. You always roll, at least, one die. If you lose, then the hindering players gain a recall point and you and helping players a bond point. If you win, the helping players gain a recall point. Patrick Star's player describes the results or leaves it up to the player.

**Bond Rule.** At any one time, the character with the highest current bond score is Gary Goyle in disguise. He must play is character completely opposite of the character's description. If there's a tie, you and the other player are both the gargoyle and play it that way.

## **About**

Game designed for Little Game Chef 2010. Theme: Comedy Ingredients: Holiday, Starfish, Recall, Bond

## **Credits**

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